Animal Stampede Revision:

## Name of the game:

Chicken Defense

## Goal of the game:

Keep the chickens from getting eaten. Farmer must stop three waves of foxes and moose from eating all the chickens. To win, you must survive all five waves with at least one chicken.

## Describe the basic gameplay:

A fox and moose will chase chickens around and try and eat them. The player's job is to shoot the fox and moose and keep it away from the chickens. Chickens will die when a fox or moose attacks them. The game will use the 3rd point of view to see the animals and the whole environment.

## Player controls:

Players can only move left and right to shoot the foxes. If the foxes or moose eat all the chickens within the round, they lose. In addition, if the player survives the third round, they win the entire game.

**Stuff we need to do:**

* Make the fox and moose chase\track the chickens
* Make projectiles kill animals
* Chickens dying = game over
* At wave start spawn animals
* 3rd round = win game
* Make chickens move around

Chickens->moving chickens-> Foxes ->foxes chase chickens -> waves->win\gameover